

# Create Your Own Country Report



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# The Idea Behind Your Nation

This week we are inventing our own country. Each country has to answer some questions as they are inventing their government.

*What is your country about?*

Using the answer to this question, come up with a motto for your country:

*MOTTO*

Now that your country has a motto, what is going to represent your country? Does your country have colors or a coat of arms? Maybe it's a farming nation, and they're going to choose a tree for their symbol. Brainstorm some ideas for your country in the space below.

# How will your nation be governed?

Each country has to have a government, without some rules it's not really a country. Think about what kind of government your country is going to have. Will it be a monarchy, a democracy, or maybe a socialist state? Whatever style you're coming up with write it down.

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Start thinking about the details of how your chosen form of government will be created. If you've got a monarchy, is it the first born who becomes the next king or queen, does the old king choose the new one? If you have a democracy, who is allowed to vote, what is the ruling council called?

Use the space below to brainstorm your ideas.

# Geography of Your Brand New Nation

Every nation has a shape and features. Sometimes the rivers define the location, or seas. England is defined by its isolation from the rest of Europe; it is separated by 10 miles of ocean. What features will define your nation?

What is the weather like? Egypt during ancient times was known for the Nile River flooding every spring and creating the farming country.

Down below draw out some ideas of what your country is going to look at, think about geographic features like mountains, valleys, rivers, or lakes. What size are the cities? Are they big or small? Is this an agricultural nation, or is the population centralized in big cities?

# Money makes the world go round

Once your country is being governed, we need to figure out money. What is your currency going to be called, and how will it be broken down? Will your currency have coins or will it only be paper money? What will be the smallest currency?

What jobs will people have in your country? Is your country known for anything in particular? Venice is known for its blown glass creations.

Brainstorm jobs, money, and all of that on this page. Think about how people will pay taxes to support the government.

# Where do the roads go?

Infrastructure is what we call the parts that help your country function better. The Romans were known for their roads and the aqueducts they built. Thousands of years later both of those still stand. What is the technology standard of your country? Does it have power or is it set in a pre-electricity time?

Are there paved roads, or are the roads simple dirt roads. Is there an official postal service, or is the role filled by couriers hired by the people sending mail? Think about what your country's infrastructure is going to look like.

# What makes your country unique?

Each country has its own culture. America is known for absorbing bits and pieces of other countries' cultures, and making it uniquely American. Culture can be formed by religious views, language, and history. Create some holidays and ideas that make your culture unique to your country. Maybe your country celebrates fireflies, and has a yearly firefly festival.

Brainstorm different ways to make your country unique.



Final presentation:

You will be graded on your trifold presentation and your planning pages.

	Out of 10 points
Flag or Coat of Arms	
Geography	
Culture	
Government	
Money	
Jobs or trades	
Infrastructure	
Planning Sheet	
Ability to explain your country	
General appearance of your presentation	
TOTAL	

	Out of 10 points
Flag or Coat of Arms	
Geography	
Culture	
Government	
Money	
Jobs or trades	
Infrastructure	
Planning Sheet	
Ability to explain your country	
General appearance of your presentation	
TOTAL	